



# **FT Benchmark in UPC**

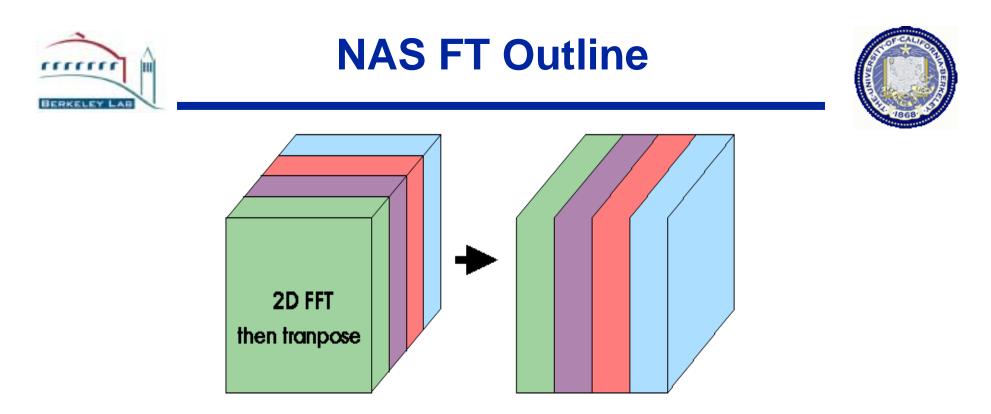
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## **NAS FT Benchmark**



- Part of the NAS Parallel Benchmark suite
- Solves a 3-D partial differential equation (PDE) using forward and inverse FFTs
- Important in many spectral-type and engineering codes
- Integrates a heavyweight all-to-all communication step
- Initial exercise was to port the benchmark in UPC and aimed to evaluate UPC for programmability (it is <u>not</u> based on existing GWU NPB benchmarks)



- 1. Compute 2D FFT of NX\*NY over NZ/THREADS planes
- 2. Send sections of NX\*NY/THREADS from each plane to all
- 3. Transpose each section in Z direction and compute 1D FFT
- 4. Send results back to original THREADS





- Each UPC Thread allocates its portion of the 3D Cube in the UPC shared heap
- Little synchronization required each thread knows where portions of the cube live in the shared heap and issues bulk data puts and gets for 2D and 1D FFTs
- All operations are done in place and in UPC shared memory – no extra memory allocation for temporary storage or double buffering
- 2D FFT plane computations are interleaved with communication (this constitutes a broken up All-to-All).
- Implemented a blocking and non-blocking versions for all communication steps



### Existing NAS UPC FT Programmability Comparisons



#### <u>GWU NAS 2.3 FT</u>

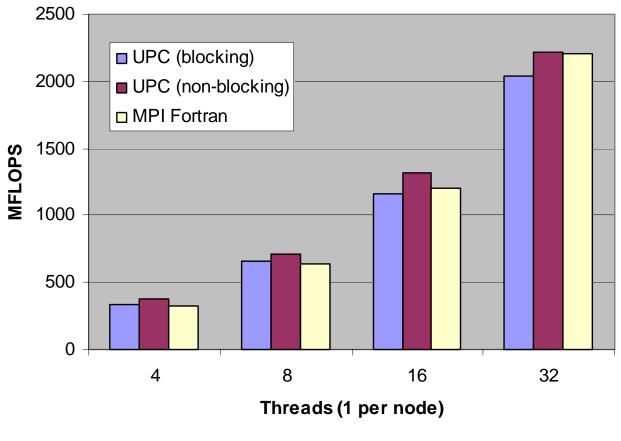
- ~600 semi-colons
- Uses 3 x 1D FFTs
- Code history makes the UPC code difficult to read (from Serial Fortran, to OpenMP and finally to UPC)
- Poor programming methodology

#### Berkeley NAS UPC FT

- ~275 semi-colons
- Uses 2D FFT + 1D FFT
- Strictly programmed in UPC from the ground up
- Improved readability



#### NAS FT 2.3 Class A - NERSC Alvarez Cluster



80 Dual PIII-866MHz Nodes running Berkeley UPC (gm-conduit /Myrinet 2K, 33Mhz-64Bit bus)

Unified Parallel C at LBNL/UCB





- Our aim for a highly programmable UPC program also produced a very competitive benchmark
  - A "bulk" type benchmark faster than Fortran MPI
- Communication scheduling between 2D FFT planes circumvents the lack of an efficient All-to-All
- Non-blocking version requires an additional 17 lines of UPC code
  - Makes use of Berkeley UPC specific non-blocking extensions introduced in February 2004
  - MPI Non-blocking semantics require important infrastructure and design changes